

WW2

Capture the Flag



How To

Objective

To work as a team to capture the opposing team's flag, practicing strategic thinking, stealth, and communication, while also avoiding "capture."

Key Concept

I can use teamwork and strategy to complete a mission, similar to how operations were coordinated during WWII.

Wider Skills

- Teamwork and Communication: Students must work together and communicate to plan their moves and adapt as the game progresses.
- Strategic Thinking: Players must think critically about where to move and how to approach the flag.
- Physical Activity and Coordination: The game involves running, dodging, and tagging, promoting physical coordination.
- Historical Connection: Reinforces the need for careful planning and collaboration, similar to covert WWII missions.

Resources

- Two flags or bandanas in different colors (one for each team)
- Cones or markers to establish team zones, boundaries, and "safe zones"
- Optional: "medic" tags or badges for a team member responsible for rescuing "captured" players

Game Setup

1. Divide Students into Two Teams:
2. Assign each team a "base" area in the playground or field where their flag will be placed and "guarded."
3. Mark Boundaries and Safe Zones:
4. Set boundaries for each team's territory and mark "safe zones" where players can regroup without being tagged. Each team's flag is placed within their territory, and players cannot enter the other team's base without attempting to capture the flag.

How To

Game Rules

1. Objective:
2. Each team tries to infiltrate the opposing team's territory, capture their flag, and bring it back to their own base without being tagged.
3. Tagging Rules:
 - Players are free to move in their own territory but can be tagged if they enter the opposing team's side.
 - If tagged, a player must freeze in place or go to a designated "holding area" until rescued by a teammate.
4. Rescuing Teammates:
5. Designate a "medic" role for each team. The medic can free captured teammates by tagging them, allowing them to rejoin the game.
6. Winning the Game:
7. The game ends when one team successfully captures the opposing team's flag and returns it to their base.

Reflection and Discussion

After the game, gather students to reflect on their experience. Use questions like:

- What strategies did your team use to get the flag?
- How did teamwork help you achieve your goal?
- Why is communication important in missions like this?

Encourage students to consider how strategies like these were used during WWII and how careful planning and teamwork helped in real historical missions.